

COMP424/524-06A Topics in Software Engineering

Part I – Model Checking Algorithms

16. Model Checking CTL

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Marking Algorithm (1)

Marking for propositions

- Given by Kripke-Structure

$\neg \wedge \vee \Rightarrow \Leftrightarrow$

Marking for propositional formulas

- Apply the algorithm to all subformulas
- Evaluate the connectives on each state, e.g., all states not marked ϕ are marked $\neg\phi$.

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Checking CTL Formulas

Given:

- Kripke-Structure K
- CTL Formula ϕ

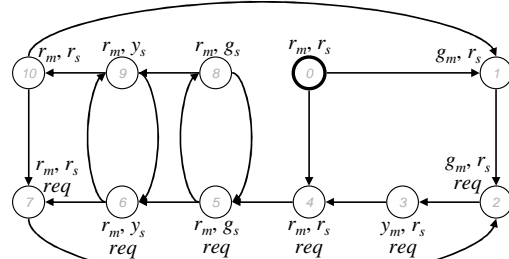
Task:

- Identify the states of K where ϕ is true.

p
 $\neg\phi \quad \phi \wedge \psi \quad \dots$
 $AX \phi \quad EX \phi$
 $AG \phi \quad EG \phi$
 $AF p \quad EF \phi$
 $A(\phi U \psi)$
 $E(\phi U \psi)$

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Example: $\neg(req \Rightarrow g_s)$



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The Marking Algorithm

Idea:

Given a CTL formula, e.g.,

$$AG(L_2 \Rightarrow AF(\neg L_1 \wedge \neg L_2))$$

mark each state of K with all subformulas that are satisfied in that state.

Start with the innermost subformulas.

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Marking Algorithm (2)

Marking for $EX \phi$

- Apply marking algorithm to ϕ .
- Mark states $EX \phi$, if they have at least one successor marked ϕ .

Marking for $AX \phi$

- Apply marking algorithm to ϕ .
- Mark states $AX \phi$, if all their successors are marked ϕ .

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Marking Algorithm (3)

Marking for $EF \phi$

1. Apply marking algorithm to ϕ .
2. Mark states $EF \phi$, if they are marked ϕ .
3. Mark states $EF \phi$, if they have at least one successor already marked $EF \phi$.
4. Repeat step 3.

Marking Algorithm (4)

Marking for $A(\phi U \psi)$

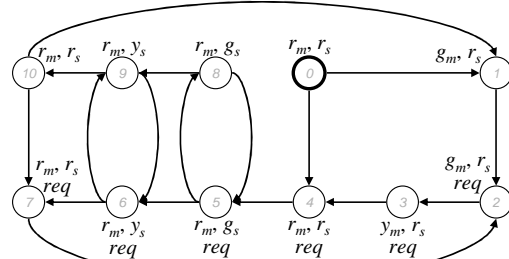
1. Apply marking algorithm to ϕ and ψ .
2. Mark states $A(\phi U \psi)$, if they are marked ψ .
3. Mark states $A(\phi U \psi)$, if they are marked ϕ and all their successors are marked $A(\phi U \psi)$.
4. Repeat step 3.

Marking Algorithm (4)

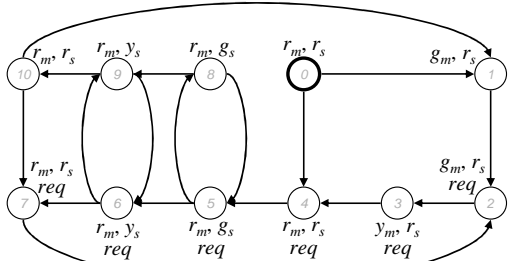
Marking for $AF \phi$

1. Apply marking algorithm to ϕ .
2. Mark states $AF \phi$, if they are marked ϕ .
3. Mark states $AF \phi$, if all their successors are already marked $AF \phi$.
4. Repeat step 3.

Example: $A(g_m U req)$



Example: $req \Rightarrow AF g_s$



Other Operators?

Use equivalences ...

$$AX \phi \equiv \neg EX \neg \phi$$

$$AG \phi \equiv \neg EF \neg \phi$$

$$EG \phi \equiv \neg AF \neg \phi$$

$$AF \phi \equiv A(\text{true} U \phi)$$

$$EF \phi \equiv E(\text{true} U \phi)$$

... or try direct algorithms.

Marking Algorithm (5)

Marking for $AG \phi$

1. Apply marking algorithm to ϕ .
2. Mark states $AG \phi$, if they are marked ϕ .
3. *Unmark* states $AG \phi$, if they have a successor that is *not* marked $AG \phi$.
4. Repeat step 3.

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And Similarly ...

Note:

$$AG \phi \equiv \phi \wedge AX AG \phi$$

To solve this equation calculate ...

$$X_0 = \text{true}$$

$$X_1 = \phi \wedge AX X_0$$

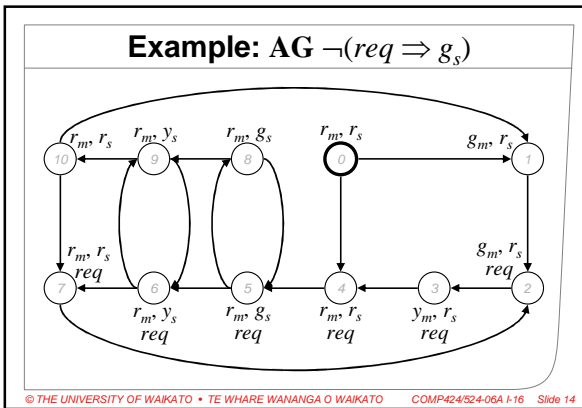
$$X_2 = \phi \wedge AX X_1$$

$$\dots$$

$$X_n = \phi \wedge AX X_n$$

Greatest
Fixed Point

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Fixed Point Characterisations

$$AG \phi \equiv \phi \wedge AX AG \phi \equiv \text{gfp } \lambda X. (\phi \wedge AX X)$$

$$AF \phi \equiv \phi \vee AX AF \phi \equiv \text{lfp } \lambda X. (\phi \vee AX X)$$

$$EG \phi \equiv \phi \wedge EX EG \phi \equiv \text{gfp } \lambda X. (\phi \wedge EX X)$$

$$EF \phi \equiv \phi \wedge EX EF \phi \equiv \text{lfp } \lambda X. (\phi \vee EX X)$$

$$A(\phi U \psi) \equiv \psi \vee (\phi \wedge AX A(\phi U \psi))$$

$$\equiv \text{lfp } \lambda X. (\psi \vee (\phi \wedge AX X))$$

$$E(\phi U \psi) \equiv \psi \vee (\phi \wedge EX E(\phi U \psi))$$

$$\equiv \text{lfp } \lambda X. (\psi \vee (\phi \wedge EX X))$$

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Another Way of Doing It

Note:

$$EF \phi \equiv \phi \vee EX EF \phi$$

To solve this equation calculate ...

$$X_0 = \text{false}$$

$$X_1 = \phi \vee EX X_0$$

$$X_2 = \phi \vee EX X_1$$

$$\dots$$

$$X_n = \phi \vee EX X_n$$

Terminates at
Least Fixed Point

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Reading

Bérard et. al.:
Chapter 3 – Model Checking

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