

CHINZ 2007 Conference Programme

Tuesday 3 July

09:00 – 11:00	Registration, Morning Tea/Coffee
11:00 – 12:00	Opening & Keynote (Prof Hazel Gamec)
12:00 – 13:00	Lunch
13:00 – 15:00	Technical Papers
	Making Paperless Work <i>Beryl Plimmer, Mark Apperley</i>
	Using a Mobile Phone for 6 DOF Mesh Editing <i>Anders Henrysson, Mark Billingham</i>
	Evaluation of Spatial Abilities through Tabletop AR <i>Moffat Mathews, Madan Challa, Cheng-Tse Chu, Gu Jian, Hartmut Seichter, Raphael Grasset</i>
	Hands-on Sharing: Collaborative Document Manipulation on a Tabletop Display using Bare Hands <i>Masood Masoodian, Sam McKoy, Bill Rogers</i>
15:00 – 15:30	Afternoon Tea/Coffee
15:30 – 17:30	Technical Papers
	Graphic Designers' Quest for the Right Music <i>Alexander Lang, Masood Masoodian</i>
	Mobility Interfaces for the Visually Impaired: What's Missing? <i>Claire Davies, Catherine Burns, Shane Pinder</i>
	Exploring Direct Downconversion of Ultrasound for Human Echolocation <i>Claire Davies, Shane Pinder</i>
	Challenges in Interface and Interaction Design for Context-Aware Augmented Memory System <i>Andrea Schweer, Annika Hinze</i>
17:30 – 18:30	Drinks & nibbles
18:30	Dinner (Station, Waikato University)

Wednesday 4 July

09:30 – 10:30	Keynote (Prof Ian Witten)
10:30 – 11:00	Morning Tea/Coffee
11:00 – 13:00	Technical Papers
	Exploring Cohesive Subgroups during Organizational Disintegration by using E-mail Communication Network <i>Shahriar Hasan Murshed, Liaquat Hossain</i>
	Users Dealing with Spam and Spam Filters: Some Observations and Recommendations <i>Christopher Lueg, Sam Martin</i>
	Implementation of a Multimedia Object (MMO) in a Variety of Web Environments <i>Michael Verhaart, John Jamieson</i>
	Evaluating the Cognitive Aspects of User Interaction with Tagging Systems <i>Samuel King</i>
13:00 – 14:00	Lunch
14:00 – 15:00	SIGCHI-NZ AGM