Emotion Intensities in Tweets

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Abstract

This paper examines the task of detecting intensity of emotion from text. We create the first datasets of tweets annotated for anger, fear, joy, and sadness intensities. We use a technique called best–worst scaling (BWS) that improves annotation consistency and obtains reliable fine-grained scores. We show that emotion-word hashtags often impact emotion intensity, usually conveying a more intense emotion. Finally, we create a benchmark regression system and conduct experiments to determine: which features are useful for detecting emotion intensity; and, the extent to which two emotions are similar in terms of how they manifest in language.

1 Introduction

We use language to communicate not only the emotion we are feeling but also the intensity of the emotion. For example, our utterances can convey that we are very angry, slightly sad, absolutely elated, etc. Here, intensity refers to the degree or amount of an emotion such as anger or sadness.\(^1\) Natural language applications can benefit from knowing both the class of emotion and its intensity. For example, a commercial customer satisfaction system would prefer to focus first on instances of significant frustration or anger, as opposed to instances of minor inconvenience. However, most work on automatic emotion detection has focused on categorical classification (presence of anger, joy, sadness, etc.). A notable obstacle in developing automatic affect intensity systems is the lack of suitable annotated data. Existing affect datasets are predominantly categorical. Annotating instances for degrees of affect is a substantially more difficult undertaking: respondents are presented with greater cognitive load and it is particularly hard to ensure consistency (both across responses by different annotators and within the responses produced by an individual annotator).

Best–Worst Scaling (BWS) is an annotation scheme that addresses these limitations (Louviere, 1991; Louviere et al., 2015; Kiritchenko and Mohammad, 2016, 2017). Annotators are given \(n\) items (an \(n\)-tuple, where \(n > 1\) and commonly \(n = 4\)). They are asked which item is the best (highest in terms of the property of interest) and which is the worst (lowest in terms of the property of interest). When working on \(4\)-tuples, best–worst annotations are particularly efficient because each best and worst annotation will reveal the order of five of the six item pairs. For example, for a 4-tuple with items A, B, C, and D, if A is the best, and D is the worst, then \(A > B, A > C, A > D, B > D, \) and \(C > D\).

BWS annotations for a set of 4-tuples can be easily converted into real-valued scores of association between the items and the property of interest (Orme, 2009; Flynn and Marley, 2014). It has been empirically shown that annotations for \(2N\) 4-tuples is sufficient for obtaining reliable scores (where \(N\) is the number of items) (Louviere, 1991; Kiritchenko and Mohammad, 2016).\(^2\) The little work using BWS in computational linguistics has focused on words (Jurgens et al., 2012; Kiritchenko and Mohammad, 2016). It is unclear whether the approach can be scaled up to larger textual units such as sentences.

Twitter has a large and diverse user base, which entails rich textual content, including non-standard language such as emoticons, emojis, cre-

\(^1\)Intensity is different from arousal, which refers to the extent to which an emotion is calming or exciting.

\(^2\)At its limit, when \(n = 2\), BWS becomes a paired comparison (Thurstone, 1927; David, 1963), but then a much larger set of tuples need to be annotated (closer to \(N^2\)).
atively spelled words (happee), and hashtagged words (#luvumom). Tweets are often used to convey one’s emotions, opinions towards products, and stance over issues. Thus, automatically detecting emotion intensities in tweets has many applications, including: tracking brand and product perception, tracking support for issues and policies, tracking public health and well-being, and disaster/crisis management.

In this paper, we present work on detecting intensities (or degrees) of emotion in tweets. Specifically, given a tweet and an emotion X, the goal is to determine the intensity or degree of emotion X felt by the speaker— a real-valued score between 0 and 1. A score of 1 means that the speaker feels the highest amount of emotion X. A score of 0 means that the speaker feels the lowest amount of emotion X. We annotate a dataset of tweets for intensity of emotion using best–worst scaling and crowdsourcing. The main contributions of this work are summarized below:

- We formulate and develop the task of detecting emotion intensities in tweets.
- We create four datasets of tweets annotated for intensity of anger, joy, sadness, and fear, respectively. These are the first of their kind.
- We show that Best–Worst Scaling can be successfully applied for annotating sentences (and not just words). We hope that this will encourage the use of BWS more widely, producing more reliable natural language annotations.
- We annotate both tweets and a hashtag-removed version of the tweets. We analyse the impact of hashtags on emotion intensity.
- We create a regression system, AffectiveTweets Package, to automatically determine emotion intensity. We show the extent to which various features help determine emotion intensity. The system is released as an open-source package for the Weka workbench.
- We conduct experiments to show the extent to which two emotions are similar as per their manifestation in language, by showing how predictive the features for one emotion are of another emotion’s intensity.

We provide data for a new shared task WASSA-2017 Shared Task on Emotion Intensity. The competition is organized on a CodaLab website, where participants can upload their submissions, and the leaderboard reports the results. Twenty-two teams participated. A description of the task, details of participating systems, and results are available in Mohammad and Bravo-Marquez (2017).

All of the data, annotation questionnaires, evaluation scripts, regression code, and interactive visualizations of the data are made freely available on the shared task website.

2 Related Work

Psychologists have argued that some emotions are more basic than others (Ekman, 1992; Plutchik, 1980; Parrot, 2001; Frijda, 1988). However, they disagree on which emotions (and how many) should be classified as basic emotions—some propose 6, some 8, some 20, and so on. Thus, most efforts in automatic emotion detection have focused on a handful of emotions, especially since manually annotating text for a large number of emotions is arduous. Apart from these categorical models of emotions, certain dimensional models of emotion have also been proposed. The most popular among them, Russell’s circumplex model, asserts that all emotions are made up of two core dimensions: valence and arousal (Russell, 2003). In this paper, we describe work on four emotions that are the most common amongst the many proposals for basic emotions: anger, fear, joy, and sadness. However, we have also begun work on other affect categories, as well as on valence and arousal.

The vast majority of emotion annotation work provides discrete binary labels to the text instances (joy–nojoy, fear–nofear, and so on) (Alm et al., 2005; Aman and Szpakowicz, 2007; Brooks et al., 2013; Neviarouskaya et al., 2009; Bollen et al., 2009). The only annotation effort that provided scores for degree of emotion is by Strapparava and Mihalcea (2007) as part of one of the SemEval-2007 shared task. Annotators were given newspaper headlines and asked to provide scores between

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3Identifying intensity of emotion evoked in the reader, or intensity of emotion felt by an entity mentioned in the tweet, are also useful, and left for future work.

4We have also begun work on creating similar datasets annotated for other emotion categories. We are also creating a dataset annotated for valence, arousal, and dominance.

5https://github.com/felipebravom/AffectiveTweets

6http://saifmohammad.com/WebPages/EmotionIntensity-SharedTask.html

7https://competitions.codalab.org/competitions/16380

8Even though the 2017 WASSA shared task has concluded, the CodaLab competition website is kept open. Thus the best results obtained by any system on the 2017 test set can be found on the CodaLab leaderboard.
0 and 100 via slide bars in a web interface. It is difficult for humans to provide direct scores at such fine granularity. A common problem is inconsistency in annotations. One annotator might assign a score of 79 to a piece of text, whereas another annotator may assign a score of 62 to the same text. It is also common that the same annotator assigns different scores to the same text instance at different points in time. Further, annotators often have a bias towards different parts of the scale, known as scale region bias.

Best–Worst Scaling (BWS) was developed by Louviere (1991), building on some groundbreaking research in the 1960s in mathematical psychology and psychophysics by Anthony A. J. Marley and Duncan Luce. Kiritchenko and Mohammad (2017) show through empirical experiments that BWS produces more reliable fine-grained scores than scores obtained using rating scales. Within the NLP community, Best–Worst Scaling (BWS) has thus far been used only to annotate words: for example, for creating datasets for relational similarity (Jurgens et al., 2012), word-sense disambiguation (Jurgens, 2013), word–sentiment intensity (Kiritchenko et al., 2014), and phrase sentiment composition (Kiritchenko and Mohammad, 2016). However, in this work we use BWS to annotate whole tweets for degree of emotion. With BWS we address the challenges of direct scoring, and produce more reliable emotion intensity scores. Further, this will be the first dataset with emotion scores for tweets.

Automatic emotion classification has been proposed for many different kinds of texts, including tweets (Summa et al., 2016; Mohammad, 2012; Bollen et al., 2009; Aman and Szpakowicz, 2007; Brooks et al., 2013). However, there is little work on emotion regression other than the three submissions to the 2007 SemEval task (Strapparava and Mihalcea, 2007).

3 Data

For each of the four focus emotions, our goal was to create a dataset of tweets such that:

- The tweets are associated with various intensities (or degrees) of emotion.
- Some tweets have words clearly indicative of the focus emotion and some tweets do not.

A random collection of tweets is likely to have a large proportion of tweets not associated with the focus emotion, and thus annotating all of them for intensity of emotion is sub-optimal. To create a dataset of tweets rich in a particular emotion, we use the following methodology.

For each emotion X, we select 50 to 100 terms that are associated with that emotion at different intensity levels. For example, for the anger dataset, we use the terms: angry, mad, frustrated, annoyed, peeved, irritated, miffed, fury, antagonism, and so on. For the sadness dataset, we use the terms: sad, devastated, sullen, down, crying, dejected, heartbroken, grief, weeping, and so on. We will refer to these terms as the query terms.

We identified the query words for an emotion by first searching the Roget’s Thesaurus to find categories that had the focus emotion word (or a close synonym) as the head word.9 We chose all words listed within these categories to be the query terms for the corresponding focus emotion. We polled the Twitter API for tweets that included the query terms. We discarded retweets (tweets that start with RT) and tweets with urls. We created a subset of the remaining tweets by:

- selecting at most 50 tweets per query term.
- selecting at most 1 tweet for every tweeter–query term combination.

Thus, the master set of tweets is not heavily skewed towards some tweeters or query terms.

To study the impact of emotion word hashtags on the intensity of the whole tweet, we identified tweets that had a query term in hashtag form towards the end of the tweet—specifically, within the trailing portion of the tweet made up solely of hashtagged words. We created copies of these tweets and then removed the hashtag query terms from the copies. The updated tweets were then added to the master set. Finally, our master set of 7,097 tweets includes:

1. Hashtag Query Term Tweets (HQT Tweets):
   1030 tweets with a query term in the form of a hashtag (#<query term>) in the trailing portion of the tweet;

2. No Query Term Tweets (NQT Tweets):
   1030 tweets that are copies of ‘1’, but with the hashtagged query term removed;

9The Roget’s Thesaurus groups words into about 1000 categories. The head word is the word that best represents the meaning of the words within the category. The categories chosen were: 900 Resentment (for anger), 860 Fear (for fear), 836 Cheerfulness (for joy), and 837 Dejection (for sadness).
3. Query Term Tweets (QT Tweets):

5037 tweets that include:
   a. tweets that contain a query term in the form of a word (no #<query term>)
   b. tweets with a query term in hashtag form followed by at least one non-hashtag word.

The master set of tweets was then manually annotated for intensity of emotion. Table 1 shows a breakdown by emotion.

3.1 Annotating with Best–Worst Scaling

We followed the procedure described in Kiritchenko and Mohammad (2016) to obtain BWS annotations. For each emotion, the annotators were presented with four tweets at a time (4-tuples) and asked to select the speakers of the tweets with the highest and lowest emotion intensity. $2 \times N$ (where $N$ is the number of tweets in the emotion set) distinct 4-tuples were randomly generated in such a manner that each item is seen in eight different 4-tuples, and no pair of items occurs in more than one 4-tuple. We will refer to this as random maximum-diversity selection (RMDS). RMDS maximizes the number of unique items that each item co-occurs with in the 4-tuples. After BWS annotations, this in turn leads to direct comparative ranking information for the maximum number of pairs of items.\(^\text{10}\)

It is desirable for an item to occur in sets of 4-tuples such that the maximum intensities in those 4-tuples are spread across the range from low intensity to high intensity, as then the proportion of times an item is chosen as the best is indicative of its intensity score. Similarly, it is desirable for an item to occur in sets of 4-tuples such that the minimum intensities are spread from low to high intensity. However, since the intensities of items are not known beforehand, RMDS is used.

Every 4-tuple was annotated by three independent annotators.\(^\text{11}\) The questionnaires used were developed through internal discussions and pilot

\(^{10}\)In combinatorial mathematics, balanced incomplete block design refers to creating blocks (or tuples) of a handful items from a set of $N$ items such that each item occurs in the same number of blocks (say $z$) and each pair of distinct items occurs in the same number of blocks (say $y$), where $x$ and $y$ are integers $\geq 1$ (Yates, 1936). The set of tuples we create have similar properties, except that since we create only $2N$ tuples, pairs of distinct items either never occur together in a 4-tuple or they occur in exactly one 4-tuple.

\(^{11}\)Kiritchenko and Mohammad (2016) showed that using just three annotations per 4-tuple produces highly reliable results. Note that since each tweet is seen in eight different 4-tuples, we obtain $8 \times 3 = 24$ judgments over each tweet.

<table>
<thead>
<tr>
<th>Emotion</th>
<th>Train</th>
<th>Dev.</th>
<th>Test</th>
<th>All</th>
</tr>
</thead>
<tbody>
<tr>
<td>anger</td>
<td>857</td>
<td>84</td>
<td>760</td>
<td>1701</td>
</tr>
<tr>
<td>fear</td>
<td>1147</td>
<td>110</td>
<td>995</td>
<td>2252</td>
</tr>
<tr>
<td>joy</td>
<td>823</td>
<td>74</td>
<td>714</td>
<td>1611</td>
</tr>
<tr>
<td>sadness</td>
<td>786</td>
<td>74</td>
<td>673</td>
<td>1533</td>
</tr>
<tr>
<td>All</td>
<td>3613</td>
<td>342</td>
<td>3414</td>
<td>7097</td>
</tr>
</tbody>
</table>

Table 1: The number of instances in the Tweet Emotion Intensity dataset.

The 4-tuples of tweets were uploaded on the crowdsourcing platform, CrowdFlower. About 5% of the data was annotated internally beforehand (by the authors). These questions are referred to as gold questions. The gold questions are interspersed with other questions. If one gets a gold question wrong, they are immediately notified of it. If one’s accuracy on the gold questions falls below 70%, they are refused further annotation, and all of their annotations are discarded. This serves as a mechanism to avoid malicious annotations.\(^\text{12}\)

The BWS responses were translated into scores by a simple calculation (Orme, 2009; Flynn and Marley, 2014): For each item, the score is the percentage of times the item was chosen as having the most intensity minus the percentage of times the item was chosen as having the least intensity.\(^\text{13}\) The scores range from $-1$ to $1$. Since degree of emotion is a unipolar scale, we linearly transform the $-1$ to $1$ scores to scores in the range $0$ to $1$.

3.2 Training, Development, and Test Sets

We refer to the newly created emotion-intensity labeled data as the Tweet Emotion Intensity Dataset. The dataset is partitioned into training, development, and test sets for machine learning experiments (see Table 1). For each emotion, we chose to include about 50% of the tweets in the training set, about 5% in the development set, and about 45% in the test set. Further, we made sure that an NQT tweet is in the same partition as the HQT tweet it was created from. See Appendix (A.4) for details of an interactive visualization of the data.

\(^{12}\)In case more than one item can be reasonably chosen as the best (or worst) item, then more than one acceptable gold answers are provided. The goal with the gold annotations is to identify clearly poor or malicious annotators. In case where two items are close in intensity, we want the crowd of annotators to indicate, through their BWS annotations, the relative ranking of the items.

\(^{13}\)Kiritchenko and Mohammad (2016) provide code for generating tuples from items using RMDS, as well as code for generating scores from BWS annotations: http://saifmohammad.com/WebPages/BestWorst.html
4 Reliability of Annotations

One cannot use standard inter-annotator agreement measures to determine quality of BWS annotations because the disagreement that arises when a tuple has two items that are close in emotion intensity is a useful signal for BWS. For a given 4-tuple, if respondents are not able to consistently identify the tweet that has highest (or lowest) emotion intensity, then the disagreement will lead to the two tweets obtaining scores that are close to each other, which is the desired outcome. Thus a different measure of quality of annotations must be utilized.

A useful measure of quality is reproducibility of the end result—if repeated independent manual annotations from multiple respondents result in similar intensity rankings (and scores), then one can be confident that the scores capture the true emotion intensities. To assess this reproducibility, we calculate average split-half reliability (SHR), a commonly used approach to determine consistency (Kuder and Richardson, 1937; Cronbach, 1946). The intuition behind SHR is as follows. All annotations for an item (in our case, tuples) are randomly split into two halves. Two sets of scores are produced independently from the two halves. Then the correlation between the two sets of scores is calculated. If the annotations are of good quality, then the correlation between the two halves will be high.

Since each tuple in this dataset was annotated by three annotators (odd number), we calculate SHR by randomly placing one or two annotations per tuple in one bin and the remaining (two or one) annotations for the tuple in another bin. Then two sets of intensity scores (and rankings) are calculated from the annotations in each of the two bins. The process is repeated 100 times and the correlations across the two sets of rankings and intensity scores are averaged. Table 2 shows the split-half reliabilities for the anger, fear, joy, and sadness tweets in the Tweet Emotion Intensity Dataset. Observe that for fear, joy, and sadness datasets, both the Pearson correlations and the Spearman rank correlations lie between 0.84 and 0.88, indicating a high degree of reproducibility. However, the correlations are slightly lower for anger indicating that it is relative more difficult to ascertain the degrees of anger of speakers from their tweets. Note that SHR indicates the quality of annotations obtained when using only half the number of annotations. The correlations obtained when repeating the experiment with three annotations for each 4-tuple is expected to be even higher. Thus the numbers shown in Table 2 are a lower bound on the quality of annotations obtained with three annotations per 4-tuple.

Table 2: Split-half reliabilities (as measured by Pearson correlation and Spearman rank correlation) for the anger, fear, joy, and sadness tweets in the Tweet Emotion Intensity Dataset.

<table>
<thead>
<tr>
<th>Emotion</th>
<th>Spearman</th>
<th>Pearson</th>
</tr>
</thead>
<tbody>
<tr>
<td>anger</td>
<td>0.779</td>
<td>0.797</td>
</tr>
<tr>
<td>fear</td>
<td>0.845</td>
<td>0.850</td>
</tr>
<tr>
<td>joy</td>
<td>0.881</td>
<td>0.882</td>
</tr>
<tr>
<td>sadness</td>
<td>0.847</td>
<td>0.847</td>
</tr>
</tbody>
</table>

5 Impact of Emotion Word Hashtags on Emotion Intensity

Some studies have shown that emoticons tend to be redundant in terms of the sentiment (Go et al., 2009; Mohammad et al., 2013). That is, if we remove a smiley face, ‘:)', from a tweet, we find that the rest of the tweet still conveys a positive sentiment. Similarly, it has been shown that hashtag emotion words are also somewhat redundant in terms of the class of emotion being conveyed by the rest of the tweet (Mohammad, 2012). For example, removal of ‘#angry’ from the tweet below leaves a tweet that still conveys anger.

This mindless support of a demagogue needs to stop. #racism #grrr #angry

However, it is unclear what impact such emotion word hashtags have on the intensity of emotion. In fact, there exists no prior work to systematically study this. One of the goals of creating this dataset and including HQT–NQT tweet pairs, is to allow for exactly such an investigation.

We analyzed the scores in our dataset to create scatter plots where each point corresponds to a HQT–NQT tweet pair, the x-axis is the emotion intensity score of the HQT tweet, and the y-axis is the score of the NQT tweet. Figure 1 shows the scatter plot for the fear data. We observe that

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14Past work has found the SHR for sentiment intensity annotations for words, with 8 annotations per tuple, to be 0.98 (Kiritchenko et al., 2014). In contrast, here SHR is calculated from 3 annotations, for emotions, and from whole sentences. SHR determined from a smaller number of annotations and on more complex annotation tasks are expected to be lower.

15See Appendix (A.2) for further discussion on how emotion word hashtags have been used in prior research.
Table 3: The impact of removal of emotion word hashtags on the emotion intensities of tweets.

<table>
<thead>
<tr>
<th>Emotion</th>
<th>No. of HQT–NQT Tweet Pairs</th>
<th>% Tweets Pairs</th>
<th>Average Emotion Intensity Score</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Drop Rise None</td>
<td>HQT tweets NQT tweets Drop Rise</td>
</tr>
<tr>
<td>anger</td>
<td>282</td>
<td>76.6 19.9 3.4</td>
<td>0.58 0.48 0.15 0.07</td>
</tr>
<tr>
<td>fear</td>
<td>454</td>
<td>86.1 13.9 4.4</td>
<td>0.57 0.43 0.18 0.07</td>
</tr>
<tr>
<td>joy</td>
<td>204</td>
<td>71.6 26.5 1.9</td>
<td>0.59 0.50 0.15 0.09</td>
</tr>
<tr>
<td>sadness</td>
<td>90</td>
<td>85.6 11.1 3.3</td>
<td>0.65 0.49 0.19 0.05</td>
</tr>
<tr>
<td>All</td>
<td>1030</td>
<td>78.6 17.8 3.6</td>
<td>0.58 0.47 0.17 0.08</td>
</tr>
</tbody>
</table>

The table also shows that the average scores of HQT tweets and NQT tweets. The difference between 0.58 and 0.47 is statistically significant.\(^{16}\) The last two columns show that when there is a drop in score on removal of the hashtag, the average drop is about 0.17 (17% of the total range 0–1), whereas when there is a rise, the average rise is 0.08 (8% of the total range). These results show that emotion word hashtags are often not redundant with the rest of tweet in terms of what they bring to bear at the overall emotion intensity. Further, even though it is common for many of these hashtags to increase the emotion intensity, there is a more complex interplay between the text of the tweet and the hashtag which determines the directionality and magnitude of the impact on emotion intensity. For instance, we often found that if the rest of the tweet clearly indicated the presence of an emotion (through another emotion word hashtag, emojis, or through the non-hashtagged words), then the emotion word hashtag had only a small impact on the score.\(^{17}\)

However, if the rest of the tweet is under-specified in terms of the emotion of the speaker, then the emotion word hashtag markedly increased the perceived emotion intensity. We also observed patterns unique to particular emotions. For example, when judging degree of fear of a speaker, lower scores were assigned when the speaker used a hashtag that indicated some outward judgment.

@RocksNRopes Can’t believe how rude your cashier was. fear: 0.48

@RocksNRopes Can’t believe how rude your cashier was. #terrible fear: 0.31

We believe that not vocalizing an outward judgment of the situation made the speaker appear more fearful. The HQT–NQT subset of our dataset will also be made separately, and freely, available as it may be of interest on its own, especially for the psychology and social sciences communities.

\(^{16}\) Wilcoxon signed-rank test at 0.05 significance level.

\(^{17}\) Unless the hashtag word itself is associated with very low emotion intensity (e.g., #peeved with anger), in which case, there was a drop in perceived emotion intensity.
teams that participated in SemEval-2016 Task 6. 

A detection system that outperformed submissions from all 19 2014 Task 4. Mohammad et al. (2017) describes a stance-

SemEval-2013 Task 2, SemEval-2014 Task 9, and SemEval-
system which ranked first in three sentiment shared tasks:

Automatically Determining Tweet Emotion Intensity

We now describe our regression system, which we use for obtaining benchmark prediction results on the new Tweet Emotion Intensity Dataset (Section 6.1) and for determining the extent to which two emotions are correlated (Section 6.2).

Regression System We implemented a package called AffectiveTweets for the Weka machine learning workbench (Hall et al., 2009) that provides a collection of filters for extracting state-of-the-art features from tweets for sentiment classification and other related tasks. These include features used in Kiritchenko et al. (2014) and Mohammad et al. (2017). We use the package for calculating feature vectors from our emotion-intensity-labeled tweets and train Weka regression models on this transformed data. We used an L_2-

regularized L_2-loss SVM regression model with the regularization parameter C set to 1, implemented in LIBLINEAR. The features used:

a. Word N-grams (WN): presence or absence of word n-grams from n = 1 to n = 4.

b. Character N-grams (CN): presence or absence of character n-grams from n = 3 to n = 5.

c. Word Embeddings (WE): an average of the word embeddings of all the words in a tweet. We calculate individual word embeddings using the negative sampling skip-gram model implemented in Word2Vec (Mikolov et al., 2013). Word vectors are trained from ten million English tweets taken from the Edinburgh Twitter Corpus (Petrović et al., 2010). We set Word2Vec parameters: 

<table>
<thead>
<tr>
<th>Affect lexicons used in our experiments.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Twitter</strong></td>
</tr>
<tr>
<td>———————————————————</td>
</tr>
<tr>
<td>AFINN (Nielsen, 2011)</td>
</tr>
<tr>
<td>BingLiu (Hu and Liu, 2004)</td>
</tr>
<tr>
<td>MPQA (Wilson et al., 2005)</td>
</tr>
<tr>
<td>NRC Affect Intensity Lexicon (NRC-Aff-Int) (Mohammad, 2017)</td>
</tr>
<tr>
<td>NRC10 Expanded (NRC10E) (Braivo-Marquez et al., 2016)</td>
</tr>
<tr>
<td>NRC Hashtag Sentiment Lexicon (NRC-Hash-Sent) (Mohammad et al., 2013)</td>
</tr>
<tr>
<td>Sentiment40 (Mohammad et al., 2013)</td>
</tr>
<tr>
<td>SentiWordNet (Esuli and Sebastiani, 2006)</td>
</tr>
<tr>
<td>SentiStrength (Thelwall et al., 2012)</td>
</tr>
</tbody>
</table>

Optimized for the task of word–emotion classification on an independent dataset (Braivo-Marquez et al., 2016).

Supervised Regression and Ablation

We developed our system by training on the official training sets and applying the learned models to the development sets. Once system parameters were frozen, the system trained on the combined training and development corpora. These models were applied to the official test sets. Table 5 shows the results obtained on the test sets using various features, individually and in combination. The last column “avg.” shows the macro-average of the correlations for all of the emotions. 

We calculated the Pearson correlation coefficient (r) between the scores produced by the automatic system on the test sets and the gold intensity scores to determine the extent to which the output of the system matches the results of human annotation. Pearson coefficient, which measures linear correlations between two variables, produces scores from -1 (perfectly inversely correlated) to 1 (perfectly correlated). A score of 0 indicates no correlation.

Evaluation We calculate the Pearson correlation coefficient (r) between the scores produced by the automatic system on the test sets and the gold intensity scores to determine the extent to which the output of the system matches the results of human annotation. Pearson coefficient, which measures linear correlations between two variables, produces scores from -1 (perfectly inversely correlated) to 1 (perfectly correlated). A score of 0 indicates no correlation.
### Table 5: Pearson correlations (r) of emotion intensity predictions with gold scores. Best results for each column are shown in bold: highest score by a feature set, highest score using a single lexicon, and highest score using feature set combinations.

<table>
<thead>
<tr>
<th>Individual feature sets</th>
<th>anger</th>
<th>fear</th>
<th>joy</th>
<th>sad.</th>
<th>avg.</th>
</tr>
</thead>
<tbody>
<tr>
<td>word ngrams (WN)</td>
<td>0.42</td>
<td>0.49</td>
<td>0.52</td>
<td>0.49</td>
<td>0.48</td>
</tr>
<tr>
<td>char. ngrams (CN)</td>
<td>0.50</td>
<td>0.48</td>
<td>0.45</td>
<td>0.49</td>
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<tr>
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Using just character or just word n-grams leads to results around 0.48, suggesting that they are reasonably good indicators of emotion intensity by themselves. (Guessing the intensity scores at random between 0 and 1 is expected to get correlations close to 0.) Word embeddings produce statistically significant improvement over the ngrams (avg. r = 0.55). Using features drawn from affect lexicons produces results ranging from avg. r = 0.19 with SentiWordNet to avg. r = 0.53 with NRC-Hash-Emo. Combining all the lexicons leads to statistically significant improvement over individual lexicons (avg. r = 0.63). Combining the different kinds of features leads to even higher scores, with the best overall result obtained using word embedding and lexicon features (avg. r = 0.66). The feature space formed by all the lexicons together is the strongest single feature category. The results also show that some features such as character ngrams are redundant in the presence of certain other features.

Among the lexicons, NRC-Hash-Emo is the most predictive single lexicon. Lexicons that include Twitter-specific entries, lexicons that include intensity scores, and lexicons that label emotions and not just sentiment, tend to be more predictive on this task–dataset combination. NRC-Aff-Int has real-valued fine-grained word–emotion association scores for all the words in NRC-EmoLex that were marked as being associated with anger, fear, joy, and sadness. Improvement in scores obtained using NRC-Aff-Int over the scores obtained using NRC-EmoLex also show that using fine intensity scores of word-emotion association are beneficial for tweet-level emotion intensity detection. The correlations for anger, fear, and joy are similar (around 0.65), but the correlation for sadness is markedly higher (0.71). We can observe from Table 5 that this boost in performance for sadness is to some extent due to word embeddings, but is more so due to lexicon features, especially those from SentiStrength. SentiStrength focuses solely on positive and negative classes, but provides numeric scores for each.

#### 6.1.1 Moderate-to-High Intensity Prediction

In some applications, it may be more important for a system to correctly determine emotion intensities in the higher range of the scale than in the lower range of the scale. To assess performance in the moderate-to-high range of the intensity scale, we calculated correlation scores over a subset of the test data formed by taking only those instances with gold emotion intensity scores \( \geq 0.5 \).

Table 6 shows the results. Firstly, the correlation scores are in general lower here in the 0.5 to 1 range of intensity scores than in the experiments over the full intensity range. This is simply because this is a harder task as now the systems do not benefit by making coarse distinctions over whether a tweet is in the lower range or in the higher range. Nonetheless, we observe that many of the broad patterns of results stay the same, with some differences. Lexicons still play a crucial role, however, now embeddings and word ngrams are not far behind. SentiStrength seems to be less useful in this range, suggesting that its main benefit was separating low- and high-intensity sadness words. NRC-Hash-Emo is still the source of the most predictive lexicon features.
Individual feature sets

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Individual Lexicons

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<th>joy</th>
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Combinations

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<tr>
<th></th>
<th>anger</th>
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<tr>
<td>WN + CN + WE</td>
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</tbody>
</table>

Table 6: Pearson correlations on a subset of the test set where gold scores ≥ 0.5.

6.2 Similarity of Emotion Pairs

Humans are capable of hundreds of emotions, and some are closer to each other than others. One reason why certain emotion pairs may be perceived as being close is that their manifestation in language is similar, for example, similar words and expressions are used when expressing both emotions. We quantify this similarity of linguistic manifestation by using the Tweet Emotion Intensity dataset for the following experiment: we train our regression system (with features WN + WE + L) on the training data for one emotion and evaluate predictions on the test data for a different emotion.

Table 7 shows the results. The numbers in the diagonal are results obtained using training and test data pertaining to the same emotion. These results are upperbound benchmarks for the non-diagonal results, which are expected to be lower. We observe that negative emotions are positively correlated with each other and negatively correlated with the only positive emotion (joy). The absolute values of these correlations go from \( r = 0.23 \) to \( r = 0.65 \). This shows that all of the emotion pairs are correlated at least to some extent, but that in some cases, for example, when learning from fear data and predicting sadness scores, one can obtain results (\( r = 0.63 \)) close to the upperbound benchmark (\( r = 0.65 \)).\(^{26}\) Note also that the correlations are asymmetric. This means that even though one emotion may be strongly predictive of another, the predictive power need not be similar in the other direction. We also found that training on a simple combination of both the fear and sadness data and using the model to predict sadness obtained a correlation of 0.67 (exceeding the score obtained with just the sadness training set).\(^{27}\)

Domain adaptation may provide further gains.

To summarize, the experiments in this section show the extent to which two emotion are similar as per their manifestation in language. For the four emotions studied here, the similarities vary from small (joy with fear) to considerable (fear with sadness). Also, the similarities are asymmetric. We also show that in some cases it is beneficial to use the training data for another emotion to supplement the training data for the emotion of interest. A promising avenue of future work is to test theories of emotion composition: e.g., whether optimism is indeed a combination of joy and anticipation, whether awe if fear and surprise, and so on, as some have suggested (Plutchik, 1980).

7 Conclusions

We created the first emotion intensity dataset for tweets. We used best–worst scaling to improve annotation consistency and obtained fine-grained scores. We showed that emotion-word hashtags often impact emotion intensity, often conveying a more intense emotion. We created a benchmark regression system and conducted experiments to show that affect lexicons, especially those with fine word–emotion association scores, are useful in determining emotion intensity. Finally, we showed the extent to which emotion pairs are correlated, and that the correlations are asymmetric—e.g., fear is strongly indicative of sadness, but sadness is only moderately indicative of fear.

Acknowledgment

We thank Svetlana Kiritchenko and Tara Small for helpful discussions.

\(^{26}\)0.63 and 0.65 are not statistically significantly different.

\(^{27}\)0.67–0.63 difference is statistically significantly different, but 0.67–0.65 and 0.65–0.63 differences are not.
References


A Appendix

A.1 Best–Worst Scaling Questionnaire used to Obtain Emotion Intensity Scores

The BWS questionnaire used for obtaining fear annotations is shown below.

Degree Of Fear In English Language Tweets

The scale of fear can range from not fearful at all (zero amount of fear) to extremely fearful. One can often infer the degree of fear felt or expressed by a person from what they say. The goal of this task is to determine this degree of fear. Since it is hard to give a numerical score indicating the degree of fear, we will give you four different tweets and ask you to indicate to us:

- Which of the four speakers is likely to be the MOST fearful, and
- Which of the four speakers is likely to be the LEAST fearful.

Important Notes

- This task is about fear levels of the speaker (and not about the fear of someone else mentioned or spoken to).
- If the answer could be either one of two or more speakers (i.e., they are likely to be equally fearful), then select any one of them as the answer.
- Most importantly, try not to over-think the answer. Let your instinct guide you.

EXAMPLE

Speaker 1: *Don’t post my picture on FB #grrr*
Speaker 2: *If the teachers are this incompetent, I am afraid what the results will be.*
Speaker 3: *Results of medical test today #terrified*
Speaker 4: *Having to speak in front of so many people is making me nervous.*

Q1. Which of the four speakers is likely to be the MOST fearful?
- Multiple choice options: Speaker 1, 2, 3, 4
- Ans: Speaker 3

Q2. Which of the four speakers is likely to be the LEAST fearful?
- Multiple choice options: Speaker 1, 2, 3, 4
- Ans: Speaker 1

A.2 Use of Emotion Word Hashtags

Emotion word hashtags (e.g., #angry, #fear) have been used to search and compile sets of tweets that are likely to convey the emotions of interest. Often, these tweets are used in one of two ways: 1. As noisy training data for distant supervision (Pak and Paroubek, 2010; Mohammad, 2012; Sutcliffe and Ide, 2013). 2. As data that is manually annotated for emotions to create training and test datasets suitable for machine learning (Roberts et al., 2012; Qadir and Riloff, 2014; Mohammad et al., July 2015).28 We use emotion word hashtag to create annotated data similar to ‘2’, however, we use them to create separate emotion intensity datasets for each emotion. We also examine the impact of emotion word hashtags on emotion intensity. This has not been studied before, even though there is work on learning hashtags associated with particular emotions (Qadir and Riloff, 2013), and on showing that some emotion word hashtags are strongly indicative of the presence of an emotion in the rest of the tweet, whereas others are not (Kunneman et al., 2014).

A.3 AffectiveTweets Weka Package

AffectiveTweets includes five filters for converting tweets into feature vectors that can be fed into the large collection of machine learning algorithms implemented within Weka. The package is installed using the WekaPackageManager and can be used from the Weka GUI or the command line interface. It uses the TweetNLP library (Gimpel et al., 2011) for tokenization and POS tagging. The filters are described as follows.

- TweetToSparseFeatureVector filter: calculates the following sparse features: word n-grams (adding a NEG prefix to words occurring in negated contexts), character n-grams (CN), POS tags, and Brown word clusters.29

The questionnaires for other emotions are similar in structure. In a post-annotation survey, the respondents gave the task high scores for clarity of instruction (4.2/5) despite noting that the task itself requires some non-trivial amount of thought (3.5 out of 5 on ease of task).

28Often, the query term is removed from the tweet so as to erase obvious cues for a classification task.

29The scope of negation was determined by a simple heuristic: from the occurrence of a negator word up until a punctuation mark or end of sentence. We used a list of 28 negator words such as *no, not, won’t and never*.
TweetToLexiconFeatureVector filter: calculates features from a fixed list of affective lexicons.

TweetToInputLexiconFeatureVector: calculates features from any lexicon. The input lexicon can have multiple numeric or nominal word–affect associations.

TweetToSentiStrengthFeatureVector filter: calculates positive and negative sentiment intensities for a tweet using the SentiStrength lexicon-based method (Thelwall et al., 2012)

TweetToEmbeddingsFeatureVector filter: calculates a tweet-level feature representation using pre-trained word embeddings supporting the following aggregation schemes: average of word embeddings; addition of word embeddings; and concatenation of the first $k$ word embeddings in the tweet. The package also provides Word2Vec’s pre-trained word embeddings.

Additional filters for creating affective lexicons from tweets and support for distant supervision are currently under development.

A.4 An Interactive Visualization to Explore the Tweet Emotion Intensity Dataset

We created an interactive visualization to allow ease of exploration of this new dataset. The visualization has several components:

1. Tables showing the percentage of instances in each of the emotion partitions (train, dev, test). Hovering over a row shows the corresponding number of instances. Clicking on an emotion filters out data from all other emotions, in all visualization components. Similarly, one can click on just the train, dev, or test partitions to view information just for that data. Clicking again deselects the item.

2. A histogram of emotion intensity scores. A slider that one can use to view only those tweets within a certain score range.

3. The list of tweets, emotion label, and emotion intensity scores.

One can use filters in combination. For e.g., clicking on fear, test data, and setting the slider for the 0.5 to 1 range, shows information for only those fear–test data instances with scores $\geq 0.5$. 

Figure 2: Screenshot of the interactive visualization to explore the Tweet Emotion Intensity Dataset. Available at: http://saifmohammad.com/WebPages/EmotionIntensity-SharedTask.html